DR. BABASAHEB AMBEDKAR MARATHWADA UNIVERSITY Chhatrapati Sambhajinagar.



CIRCULAR /SU/CM/Revised Syllabus/NEP/88/2025

It is hereby inform to all concerned that, on the recommendation of the Dean, Faculty of Commerce & Management; the Academic Council at its meeting held on 09th May, 2025 has been accepted the following "Revised Subject/Degree Wise Syllabus of Under Graduate Level as per the National Education Policy-2020 under the Faculty of Commerce & Management run at all Affiliated Colleges, Dr. Babasaheb Ambedkar Marathwada University.

Sr.No.	Courses	Semester
1.	B.Com	IIIrd & IV
2.	B.Com (E-Commerce)	IIIrd & IV
3.	B.B.A	IIIrd & IV
4.	B.C.A	IIIrd & IV
5.	B.C.M	IIIrd & IV

This is effective from the Academic Year 2025-26 and Onwards as per appended herewith.

All concerned are requested to note the contents of this circular and bring notice to the students, teachers and staff for their information and necessary action.

Deputy Registrar, \07

Copy forwarded with to Information and Necessary Action:-

1] The Head, concerned Department,

2] The Director, Board of Examination & Evaluation,

3] The Director, University Network & Information Centre, UNIC, with a request to upload this Circular on University Website.

Dr.Babasaheb Ambedkar Marathwada University Chhatrapati Sambhajinagar.

Dr. Babasaheb Ambedkar Marathwada University, Chhatrapati Sambhajinagar

Faculty of Commerce & Management

Bachelor of Computer Applications (Honours)

BCA Program Structure & Syllabus

As per NEP-2020



Dr. Babasaheb Ambedkar Marathwada University, Chhatrapati Sambhajinagar

2025-26

(Semester III & IV)

Semester-III

Major DSC-5

Subject Title	Database Management S	System	
Subject Ref. No.	BCA 301T	No. of Credits	2
		No. of Periods / Week	2
		Assignments / Sessional	20
		Semester Examination	30

Course Objectives

1)	Understand and Describe basic concepts of Database Systems	
2)	Understand concept of transaction and its importance in DBMS	
3)	Map concepts of transactions, deadlock and locking techniques with examples	
4)	Create tables and use them to store data efficiently.	
5)	Execute commands to retrieve data with and without conditions.	

Pre Requisite	NA	
Unit – I	Introduction - Data, Tables, DBMS, Characteristics of DBMS, need of DBMS, attributes entity, E-R Diagrams, relationships, ODBMS, Two tier and three tier architecture, Client Server	
Unit – II	Transactions -Concept of transaction, ACID properties, Transaction and system concepts States of transaction, Serializibility, backup and recovery.	
Unit – III	Concurrency - Concurrent transactions, Two -phase locking techniques, Concurrency control, Locking techniques, E-R Diagram, Deadlock	
Unit – IV	Tables – Create table command, altering structure of a table, entering data, primary key and foreign key	
Unit – V	Accessing data stored in DBMS, queries, store, access and retrieve data, Introduction to RDBMS concepts	
	Total Lectures	
Text Books	 Elmasri, R., &Navathe, S. B. (2015). Fundamentals of Database Systems. Pearson. Silberschatz, A., Korth, H. F., &Sudarshan, S. (2019). Database System Concepts. McGraw-Hill Education. 	
Additional Reference Books	 Ullman, J. D., & Widom, J. (2008). A First Course in Database Systems. Pearson. Date, C. J. (2003). An Introduction to Database Systems. Addison-Wesley. Connolly, T., & Begg, C. (2014). Database Systems: A Practical Approach to 	
	Design, Implementation, and Management. Pearson.	

Major DSC-6

Subject Title	OOPS Using C++		
Subject Ref. No.	BCA302T	No. of Credits	02
	1	No. of Periods / Week	30 /2
		Assignments / Sessional	20
		Semester Examination	30

At the end of the course, students will be able to:

1	Understanding of Object oriented programming concepts.
2	To make students equip with the skills to design and implement modular, reusable and maintainable software using C++
3	Enhance problem solving and logical thinking abilities through practical application of OOPS principals.
4	Introduce advanced features of C++ such as operator overloading, file handling and exception handling.

Course Outcomes (COs)

At the end of the course, students will be able to:

CO-1	Students will understand and apply object oriented programming concepts like classes, objects, inheritance and polymorphism.
CO-2	Student will learn to develop modular and reusable programs using C++
CO-3	Implement file handling, templates, and exception handling in C++
CO-4	Students will be able to solve real world problems using OOP principles effectively.

Pre Requisite	There is no prerequisites for attending this course	No of Lecture
Unit – I	Introduction To Object Oriented Programming Overview of structured programming approach, Object oriented programming approach, Characteristics of object oriented languages Basics of C++ programming C++ Program Structure, Character Set and Tokens, Data Type, Type Conversion, Preprocessor Directives, Namespace, Input/Output Streams and Manipulators, Dynamic Memory Allocation with new and delete, Control Statements. Functions: Function Overloading, Inline Functions, Default Argument, Pass by Reference, Return by Reference, Scope and Storage Class. Pointers: Pointer variables declaration & initialization, Operators in pointers, Pointers and Arrays, Pointer and Function.	10

Unit – II	Classes & Objects A Simple Class and Object, Accessing members of class, Initialization of class objects: (Constructor, Destructor), Default Constructor, Parameterized Constructor, Copy Constructor, The Default Copy Constructor, Objects as Function Arguments, Returning Objects from Functions, Structures and Classes, Memory allocation for Objects, Static members, Member functions defined outside the class.	10
Unit – III	Inheritance: Type of inheritance single, multiple, multilevel, hierarchical & hybrid. Access specifiers Constructors and destructors in inheritance. Operator Overloading Fundamental of operator overloading, Restriction on operator overloading, Operator functions as a class members, Overloading unary and binary operator, Data Conversion (basic to basic, basic to user-defined, user-defined to basic, user-defined to user-defined)	10_
Text Books	1.Programming in C++, Ashok N Kamthane, Pearson 2nd Edition. 2.Programming in C, Reema Thareja, OXFORD 3.Object-Oriented Programming C++, Joyce Farrell, Cengage. 4.C Programming, a Problem Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE	
Additional Reference Books	Let Us C++ by Yashvant Kanetkar Object-Oriented Programming with C++ by E. Balagurusamy	



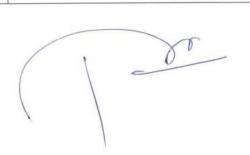


Major DSC-7

Subject Ti	tle	Database Management Sy	stem- Lab	
Subject Re	ef. No.	BCA 303P	No. of Credits	2
			No. of Periods / Week	60/4
			Assignments / Sessional	20
			Semester Examination	30
		Course	Objectives	
2)	applicati (Related Impleme modifyir	ons. to Unit I & III)	ns and map them to relational schemas for rea	
3)	subqueri		using SQL queries, aggregate functions, joins,	and
4)	Demonstrate the concepts of transactions, concurrency control, and recovery using SQL with support for ACID properties. (Related to Unit II & III)		with	

Pre Requisite	NA
Unit – I	 P1: Study of basic DBMS commands and environment (using MySQL / Oracle / PostgreSQL) P2: Design E-R diagrams using a case study (e.g., Library System, Student Information System) P3: Mapping E-R diagram to relational schema
Unit – II	Transactions and ACID Properties P4: Demonstrate basic transactions using BEGIN, COMMIT, and ROLLBACK P5: Create a scenario to show ACID properties using DML operations
Unit – III	Concurrency Control and Locking P6: Simulate two concurrent transactions and explore locking behavior P7: Demonstration of deadlock scenario and prevention using simple SQL cases P8: Draw E-R diagrams with multiple relationships (complex schema)
Unit – IV	Working with Tables

	 P9: Create and modify tables using CREATE, ALTER, and DROP P10: Apply constraints: PRIMARY KEY, FOREIGN KEY, NOT NULL, UNIQUE P11: Insert, update, and delete records using INSERT, UPDATE, DELETE
Unit – V	Data Retrieval & RDBMS Operations
	 P12: Retrieve data using SELECT, WHERE, ORDER BY, GROUP BY, HAVING P13: Use of aggregate functions: COUNT, SUM, AVG, MAX, MIN P14: Perform joins: INNER, LEFT, RIGHT, FULL OUTER JOIN P15: Sub-queries and set operations: UNION, INTERSECT, MINUS
	Total Lectures
Text Books	 Elmasri, R., &Navathe, S. B. (2015). Fundamentals of Database Systems. Pearson. Silberschatz, A., Korth, H. F., &Sudarshan, S. (2019). Database System Concepts. McGraw-Hill Education.
Additional Reference Books	 Ullman, J. D., &Widom, J. (2008). A First Course in Database Systems. Pearson. Date, C. J. (2003). An Introduction to Database Systems. Addison-Wesley. Connolly, T., &Begg, C. (2014). Database Systems: A Practical Approach to Design. Implementation, and Management. Pearson.





Major DSC-8

Subject Title	Practical Based on	on OOPS Using C++		
Subject Ref. No.	BCA304P	No. of Credits	02	
		No. of Periods / Week	60 /4	
		Assignments / Sessional	20	
		Semester Examination	30	

List of Experiments:

- 1. Write a Program that illustrates the simple C++ Concepts without classes.
- 2. Write a C++ Program to illustrate the concepts pointers, functions and function overloading.
- 3. Write a C++ program to illustrate the concept t: classes, friend function.
- Write a C++ program to illustrate the concept: constructors, constructor overloading and destructors.
- Write a C++ program to illustrate the concept: operator overloading (both Unary and Binary)
- 6. Write a C++ program to illustrate the concept: simple, multiple, multilevel inheritance.
- Write a C++ program to illustrate the concept: polymorphism (virtual functions, Pure virtual functions).
- 8. Write a C++ program to illustrate file handling in C++.
- 9. Write a C++ program to illustrate templates in C++
- 10. Write a C++ program to illustrate exceptions in C++.
- 11. Write a program in C++ to check whether input word is palindrome or not.
- 12. Write a program to count vowels and consonants in a string.



Minor (Choose any one from each pool of course) It is different of the same faculty

		sa	me faculty			
			MN-1			
Subje	ct Title	A] Entre	preneurship Development			
Subje	ct Ref. No.			02		
			No. of Periods / Week	30 /2		
			Assignments / Sessional	20		
			Semester Examination	30		
Course	Objective: To introd	uce students to the	fundamentals of entrepreneurship			
COUISE (Cognitive Level (B		Course Outcomes			
CO1			Understand the concept and significance of	entrepreneurship.		
CO2	- Contractive China Contract		Identify and apply tools for idea generation			
CO3	Evaluating		Evaluate the feasibility and sustainability or			
Unit 1			rship Definition & Meaning of Entrepre	neurship		
	Types of Entrepreneurs: Innovative, Imitative, Fabian, Drone					
	Characteristics & Traits of an Entrepreneur					
	 Importance in Economic Development: Job creation, Innovation, Wealth generation 					
	Entreprene	urial Process: Fron	n idea to execution			
	Barriers &	Challenges: Social	Social, personal, and economic			
	• Successful	Entrepreneurial Ste	ories (local/national)			
Unit 2	Opportunity Ident	ification & Busine	ess Planning			
	Sources of	Business Ideas: Ma	arket gaps, Customer needs, Technological	change		
	Creativity	in Entrepreneurship	p: Lateral thinking, Mind mapping, Brainst	orming		
	Idea Gener	ration & Screening:	SCAMPER, SWOT analysis			
	Opportunit	ty Recognition and	Feasibility Analysis (brief intro to technica	al, market, financial)		
	Business P	Plan Basics: Purpose	e and components (idea, market, operations	s, finance)		
	Legal Stru	ctures of Startups:	Sole Proprietor, Partnership, LLP, Pvt Ltd			
	Startup Ess	sentials: Registration	on, Licenses, Compliance overview			
	Sources of	Funding: Bootstra	pping, Angel, VC, Crowdfunding (intro on	ly		
Unit 3	Social, Ethical & S	Sustainable Entrep	oreneurship			
	Social Ent	repreneurship: Con	cepts, Need, Examples			
	Corporate	Social Responsibil	ity (CSR) and Role of Entrepreneurs in Soc	cial Change		
	Ethics in E	Business: Ethical de	ecision-making, Stakeholder interests			
	Custolinabil	- E-thin	: Green practices, Waste reduction, Triple	Bottom Line		

Basic Legal Awareness: IPR, Contracts (awareness level)

Recommended Readings

- Donald F. Kuratko Entrepreneurship: Theory, Process and Practice 2. Peter F. Drucker Innovation and Entrepreneurship
- 2. Eric Ries The Lean Startup 4. David Bornstein & Susan Davis Social Entrepreneurship: What Everyone Needs to Know

SubjectTitle	A] MIS & DSS			
SubjectRef.No.	BCA305T			
		No.ofCredits	:	2
		No. of Periods / week	:	2
		Assignments/Sessional	:	20
		SemesterExamination	:	30
CourseOutcomes(COs)			
CourseObjective	Objectives include unders business functions.	tanding MIS concepts, DSS principles, and the	heir applicatio	n in vario
	2. Analyze the decision managerial decision 3. Examine IT infrastrutorus on contempora 4. Explore the concel	amental concepts, definitions, characteristics, and s (MIS) and their role in enhancing organizational n-making process within organizations and the im-making and control systems. acture, data collection methods, and the classifical ary platforms and their organizational impact. pts, components, and limitations of Decision apport Systems (GDSS), AI, KMS and their is processes.	I effectiveness. spact of MIS in tion of informat Support Syste	supporting tion, with a ems (DSS)
Prerequisites	Basic knowledge of Comp	puter Applications		
UnitI	MIS, Decision Making: and impact of MIS, Mana	An overview: Concept, definition, charact gement as a control system	teristics, objec	ctives , Ro
UnitII	information, methods of data components, Planning, cont Telecommunication, Netwo e business, wireless technol	Business Intelligence: Information: A quality properties and information collection, value of information temporary platforms, IT Capabilities and their organisms & internet, current trends in technologies & logies etc.	n, IT infrastruc ganizational imp	cture, oact –
	System: concept and cont SDM, SSAD, OOA, OOS	trol, types of system, general model of MIS, SAD Development Life cycle, development	process of M	em Analys IS, Strateg
UnitIII	System: concept and consolon, SSAD, OOA, OOS design of MIS, Business I	trol, types of system, general model of MIS, SAD Development Life cycle, development process, Process model of an organization, M	process of M IIS and BPR	em Analys IS, Strateg
UnitIII	System: concept and cont SDM, SSAD, OOA, OOS design of MIS, Business p DSS, ESS, OAS: Overview Knowledge system, a knowledge system, Exp knowledge base, inference	trol, types of system, general model of MIS, SAD Development Life cycle, development	process of M. IIS and BPR SS & OAS ledge system, and Limitation, SIS, EMS,	types of
UnitIII	System: concept and cont SDM, SSAD, OOA, OOS design of MIS, Business p DSS, ESS, OAS: Overview Knowledge system, a knowledge system, Exp knowledge base, inference	trol, types of system, general model of MIS, SAD Development Life cycle, development process, Process model of an organization, M w of SDD, ESS & OAS. Components of DSS, E artificial intelligence and ERP: Knowlert system, application of ES, benefits a ce engine, AI, neural network in business,	process of M. IIS and BPR SS & OAS ledge system, and Limitation, SIS, EMS,	types o

	Minor	(MN-2)	
Subject Name	B] Functional Managen	nent	
Subject Ref. No.	BCA306T	No. of Credits	2
•	I. I.	No. of Periods / Week	2
		Assignments / Sessional	20
		Semester Examination	30

Course Objectives: To equip students with foundational knowledge of core functional areas of business: Marketing, Finance, Human Resources, and Operations.

CO #	Cognitive Level (BTL)	Course Outcomes	
CO1	Understand	Explain the concept and role of functional management and its major domains	
CO2	Apply	Apply basic concepts of Marketing, Finance, and HR to simple business scenarios	
CO3	Analyze	Analyze the interdependence between various business functions & decision-making processes.	

Unit	Contents	Duration
1	Introduction to Functional Management & Overview of Business Functions Definition, Scope, and Nature of Functional Management Principles and Importance of Specialization in Management Overview of Major Business Functions: Marketing, Finance, Operations, Human Resource & Information Technology (brief intro) Interrelationship of Functional Areas and Coordination Role of Functional Heads and Departmental Objectives	10 Hours
2	A. Marketing Management Definition and Importance of Marketing The 4Ps: Product, Price, Place, Promotion Role of Market Research and Consumer Behavior Marketing Channels and Digital Marketing Basics B. Financial Management Meaning and Objectives of Financial Management Functions: Budgeting, Accounting, Investment Decisions Basic Concepts: Revenue, Cost, Profit, Break-even Introduction to Financial Statements	10 Hours
3	A. Human Resource Management Role and Functions of HR Key HR Activities: Recruitment, Selection, Training, Appraisal Introduction to HR Technology (HRIS) B. Operations Management Introduction to Production and Operations Product vs. Service Operations Quality Control, Inventory Basics Importance of Supply Chain and Logistics	10 Hours

Suggested Readings-

- 1. Nigam Priti V.- Functional Management, Himalaya Publishing House, Mumbai
- 2. M.J. Mathew-Functional Management, RBSA Publishers, Jaipur.
- 3. Beach Dale S.- Personnel Management, Himalaya Publishing House, New Delhi.
- 4. Philip Kotler- Marketing Management, Prentice Hall, New Delhi.
- 5. Subba Rao P- Human Resource Management, Himalaya Publishing House, New Delhi

	Mino	or (MN-2)	
Subject Title	B] Mathematics (Num	erical Methods)	
Subject Ref. No.	BCA306T	No. of Credits	2
		No. of Periods / Week	30 /2
		Assignments / Sessional	20
		Semester Examination	30

Course Objectives

1)	To understand the importance of error analysis and their propagation.
2)	To introduce the basic concepts of solving algebraic, transcendental equation and system of non-linear equations.
3)	To understand techniques of interpolation and polynomial fitting.
4)	To understand methods of numerical differentiation, integration and solution of ordinary differential equations.

Course Outcomes (COs)

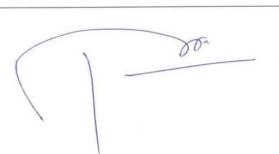
At the end of the course, students will be able to:

CO-1	Understand the basic concept of root finding methods, system of equations and their solutions.
CO-2	Understand the concepts of interpolation and constructions of polynomials.
CO-3	Application of numerical methods to understand the concept of differentiation and integration.
CO-4	Solve differential equations numerically.

Pre- Requisite	Basic knowledge of Mathematics and Algebra	Number of Lecture
Unit – I	Numbers and their accuracy. Errors and their computations -Absolute, Relative and percentage. Solution of Non-linear and transcendental equations Bisection method, method of False position and Newton-Raphson method. Solution of linear simultaneous equations. Gauss-Elimination method, Gauss-Jordan method and Gauss-Seidal iterative method.	7
Unit – II	Interpolation. Lagrange's interpolation, Finite difference, Forward, Backward and Central, Newton's formulae for Forward, Backward and	8

1-

	Central interpolation Regression Analysis, Linear regression, polynomial regression. Fitting an exponential curve and Hyperbolic regression	
Unit – III	Numerical differentiation and integration, derivative using Newton's forward and backward difference formulae, Stirling formula ,Numerical integration-Trapezoidal rule, Simpson's 1/3rule, Simpson's 3/8 rule, Numerical solution of ordinary differential equations, solution by Taylor's series, Euler's method, modified Euler's method, Runge-Kutta method of 2 nd and 4 th order	15
Text Books	V. Rajaraman "Computer oriented numerical methods" (third edition)1993 S. S. Shastri "Introductory methods of numerical analysis" Vol-2 PHI, second edition	
Additional Reference Books	V. N. Vedamurthy "Numerical methods "Vikas Publishing House, New Delhi2005 B.S.Grewal " Numerical methods in Engineering &Science, Khanna Publishers, Delhi2005	



GE/OE (Choose any one for other Faculty Students) GE/OE-03

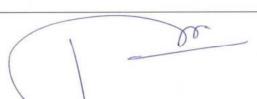
			GE/OE-03		
Subject Title :		A] Adv	ance Web Technology		
Subject Ref. No.	BC	A307T	No. of Credits	:	02
Assignments/Sessio	nal		:		20
Semester Exam.			:		30

At the end of the course, students will be able to:

- CO1: Explain the structure and syntax of HTML5, including semantic elements, lists, tables, and multimedia embedding.
- CO2: Describe the principles of CSS styling, including selectors, the box model, and layout techniques (e.g., Flexbox).
- CO3: Analyze the role of forms in web development, including input types, validation, and accessibility
 considerations.
- CO4: Evaluate responsive web design techniques, including media queries, viewport settings, and fluid grid systems.

Prerequisite:					
Unit –I:	HTML Fundamentals				
	1.1 Introduction to Web Technologies				
	How websites work				
	Client-server architecture				
	 Role of HTML in web development 				
	1.2 HTML Basics				
	 HTML document structure (<!DOCTYPE > , <html>, <head>, <body>)</body></head></html> 				
	 Basic tags (<h1>-<h6>, , >, <hr/>)</h6></h1> 				
	 Text formatting tags (, , <mark>)</mark> 				
	1.3 HTML Lists & Links				
	 Ordered (), Unordered (), and Description (<dl>) lists</dl> 				
	 Creating hyperlinks () 				
	Absolute vs. Relative URLs				
	1.4 HTML Media Elements				
	 Embedding images () 				
	 Audio (<audio>) and Video (<video>) tags</video></audio> 				
	Using iframes (<iframe>)</iframe>				
Unit –II :	Advanced HTML & Forms				
	2.1 HTML Tables				
	 Creating tables (, >, ,) 				
	 Table attributes (colspan, rowspan) 				
	Table styling with CSS				
	2.2 HTML Forms				
	Form structure (<form>)</form>				
	 Input types (text, email, password, radio, checkbox, etc.) 				
	Form attributes (action, method, name)				
	2.3 Semantic HTML				
	Semantic tags (<header>, <nav>, <section>, <article>, <footer>)</footer></article></section></nav></header>				
	Benefits of semantic markup (SEO, accessibility)				
	2.4 HTML Meta Tags & SEO Basics				

	 <meta/> tags (charset, viewport, description) Importance of title tags (<title>) Basic SEO principles for HTML </th></tr><tr><td>Unit – III :</td><td>CSS Styling & Layouts 3.1 Introduction to CSS Inline, Internal, and External CSS CSS syntax (selectors, properties, values) Basic styling (color, font, background) 3.2 CSS Box Model Margin, Border, Padding, Content</td></tr><tr><td></td><td>Box-sizing property 3.3 CSS Layout Techniques Display property (block, inline, inline-block) Positioning (static, relative, absolute, fixed) Flexbox basics 3.4 Responsive Web Design Media queries (@media) Viewport meta tag Fluid grids and responsive units (%, vw, vh)</td></tr><tr><td>Reference Books :</td><td>"Head First HTML and CSS" – Elisabeth Robson & Eric Freeman HTML,DHTML,JavaScript,Perl&CGIIvanBayross HTML& CSS:TheCompletereference,FifthEditionByThomas Powell</td></tr></tbody></table></title>
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Subject Title	B] Digital Electron	nies	
Subject Ref. No.	BCA307T (B)	No. of Credits	2
		No. of Periods / Week	30 /2
		Assignments / Sessional	20
		Semester Examination	30

Course Objectives

At the end of the course, students will be able to:

1	To provide the fundamental concepts associated with the digital logic and circuit desig
2	To introduce the basic concepts and laws involved in the Boolean algebra and families and digital circuits
3	To familiarize with the different number systems, logic gates, and combinational and sequential circuits utilized in the different digital circuits and systems.

Course Outcomes (COs)

At the end of the course, students will be able to:

CO-1	Examine the structure of number systems and perform the conversion among different number systems
CO-2	Became familiar with the digital signal, positive and negative logic, Boolean algebra, gates, logical variables, the truth table,
CO-3	Illustrate reduction of logical expressions using Boolean algebra, k-map and tabulamethod and implement the functions using logic gates

Pre Requisite				
Unit – I	Number Systems Analogue versus Digital ,Number Systems , Decimal Number System, Binary Number System, Octal Number System, Hexadecimal Number System, 1's Complement & 2's Complement subtraction, Conversion Binary - Decimal, Octal-Decimal, Hexadecimal-Decimal, Decimal-Binary, Decimal-Octal, Decimal-Hexadecimal, Binary - Octal, Octal - Binary, Hex - Binary, Binary - Hex, Hex - Octal and Octal - Hex. Binary Codes & Digital Arithmetic Binary Coded Decimal (BCD), , ASCII code, Basic Rules of Binary Addition	10		

	and Subtraction, Binary Addition, Multiplication, Subtraction Using 1's & 2's	
	Complement,	
Unit – II	Logic Gates & Boolean Algebra	
	Positive and Negative, Truth Table, Logic Gates, OR Gate, AND Gate, NOT	
	Gate, EX-OR Gate, NAND Gate, NOR Gate, EX-NOR Gate, Universal Gates.	
	Introduction to Boolean Algebra, Postulates of Boolean Algebra, Theorems of	10
	Boolean Algebra,	
	Simplification Techniques	
	Sum-of-Products Boolean Expressions, Product-of-Sums Expressions, ∑and Pi	
	Nomenclature, Karnaugh Map Method, Construction of a Karnaugh Map, K	
	Map for 2, 3 & 4 variables, rolling & Overlapping, Don't care condition	
Unit – III	Arithmetic Circuits	
	Combinational Circuits, Implementing Combinational Logic, Arithmetic	
	Circuits Basic Building Blocks, Half-Adder, Full Adder, Half-Subtractor, Full	10
	Subtractor.	
	Flip-Flops	
	Flip-Flop, Clocked R-S Flip-Flop, J-K Flip-Flop, J-K Flip-Flop with PRESET	
	and CLEAR Inputs, Toggle Flip-Flop, D Flip-Flop.	
Text Books	1) Digital Electronics Principles, Devices and Applications By Anil K. Maini,	
	John Wiley & Sons, Ltd	
	2) Digital Electronics & Micro- Computer R.K Gaur Dhanpat Rai Publication	
	3) Modern Digital Electronics By R.P Jain MC Graw Hill Publication	
Additional Reference Books	Digital Fundamentals by Thomas L. Floyd , Pearson Education Limited	

85-

		dill Course (VSC) -03	
	A) Business Lav	ws & B) Business Laws Lab	
Subject Ref. No.	BCA308P	No. of Credits	2
		No. of Periods / Week	2
		Assignments / Sessional	20
		Semester Examination	30

Course Objective: To equip students with practical skills in understanding, interpreting, and applying core business laws relevant to day-to-day business operations and entrepreneurial activities.

CO#	Cognitive	Course Outcomes
CO#	Level (BTL)	
CO1	Understand	Explain the basic structure of business laws and interpret key legal concepts.
CO2	Apply	Identify appropriate laws applicable to business scenarios and assess their implications.
CO3	Analyze	Analyze real-life cases to interpret compliance issues under various business laws
CO4	Create	Draft essential legal documents such as contracts, deeds, and notices
	4	

Unit	Theory Component (1 hr/week)	Lab Component (2 hrs/week)
1	Fundamentals of Business Laws	Document Drafting & Legal Literacy Lab - Draft a simple service agreement - Clause identification in sample contracts - Legal term flashcard exercises & vocabulary quizzes
2	Sale of Goods Act: Formation of contract of sale, transfer of property, rights of buyer and seller. Consumer Protection Act: Consumer rights, grievance redressal mechanism. Indian Partnership Act: Essentials of a partnership, types, registration, duties and liabilities.	Scenario & Case Lab - Case study: Faulty goods under Sale of Goods Act - Draft a Consumer Complaint to District Forum - Role play: Formation and registration of a partnership firm
3	Digital and Labour Laws for MSMEs Information Technology Act: Validity of electronic contracts, digital signatures — Shops and Establishments Act: Applicability and key provisions Minimum Wages Act: Compliance, authorities, penalties	Compliance & E-Filing Lab - Simulation of business registration using a government portal - Prepare checklist for labour law compliance - Navigate and explore MCA and GST e-filing portals

Suggested Practical Lab Assignments:

Practical Output	
Draft of a simple contract with identified clauses	
Partnership deed (template) and a filled Consumer Complaint format	
Simulated MCA business registration screenshot and compliance checklist	
Group role play recordings / submissions (Buyer-Seller / Partner dispute)	
Mock case study on e-contract fraud and possible legal action report	
Business license registration checklist and demo walk-through of e-filing	
	Draft of a simple contract with identified clauses Partnership deed (template) and a filled Consumer Complaint format Simulated MCA business registration screenshot and compliance checklist Group role play recordings / submissions (Buyer-Seller / Partner dispute) Mock case study on e-contract fraud and possible legal action report

Suggested Mini Project Topics (Lab Based)

- Drafting & presenting a business contract with legal clauses
- · Simulating business registration process with checklist
- Case study on consumer protection with real judgment
- Role-play exercise on breach of contract & remedy

Resources

Textbooks

- Kapoor, N.D. Elements of Mercantile Law
- Gulshan, S.S. Business Law

Online Portals for Lab Work

- https://www.mca.gov.in
- https://www.gst.gov.in
- https://consumerhelpline.gov.in

P

Vocational Skill Course (VSC) -03 A) Advance Web Technology & B)Advance Web Technology Lab					
Subject Title :	A] Adv	nnce Web Technology			
Subject Ref. No.	BCA	308P	No. of Credits	:	02
Assignments/Sessional		:			20
Semester Exam.		:			30
Course Outcome	s (COs)				

- CO1: Explain the structure and syntax of HTML5, including semantic elements, lists, tables, and multimedia embedding.
- 6. CO2: Describe the principles of CSS styling, including selectors, the box model, and layout techniques (e.g., Flexbox).
- CO3: Analyze the role of forms in web development, including input types, validation, and accessibility considerations.
- 8. CO4: Evaluate responsive web design techniques, including media queries, viewport settings, and fluid grid systems.

Prerequisite :	TYPE OF THE STATE
Unit –I :	HTML Fundamentals
	1.1 Introduction to Web Technologies
	How websites work
	Client-server architecture
	Role of HTML in web development
	1.2 HTML Basics
	HTML document structure (, <html>, <head>, <body>)</body></head></html>
	• Basic tags (<h1>-<h6>, , >, <hr/>)</h6></h1>
	 Text formatting tags (, , <mark>)</mark>
	1.3 HTML Lists & Links
	Ordered (), Unordered (), and Description (<dl>) lists</dl>
	• Creating hyperlinks ()
	Absolute vs. Relative URLs
	1.4 HTML Media Elements
	 Embedding images ()
	 Audio (<audio>) and Video (<video>) tags</video></audio>
	Using iframes (<iframe>)</iframe>
Unit -II:	Advanced HTML & Forms
	2.1 HTML Tables
	 Creating tables (, , , ,)
	 Table attributes (colspan, rowspan)
	Table styling with CSS
	2.2 HTML Forms
	Form structure (<form>)</form>
	 Input types (text, email, password, radio, checkbox, etc.)
	Form attributes (action, method, name)

	2.3 Semantic HTML • Semantic tags (<header>, <nav>, <section>, <article>, <footer>) • Benefits of semantic markup (SEO, accessibility) 2.4 HTML Meta Tags & SEO Basics • <meta/> tags (charset, viewport, description) • Importance of title tags (<title>) • Basic SEO principles for HTML</th></tr><tr><td>Unit – III:</td><td>CSS Styling & Layouts</td></tr><tr><td></td><td> Introduction to CSS Inline, Internal, and External CSS CSS syntax (selectors, properties, values) Basic styling (color, font, background) 3.2 CSS Box Model Margin, Border, Padding, Content Box-sizing property 3.3 CSS Layout Techniques Display property (block, inline, inline-block) Positioning (static, relative, absolute, fixed) Flexbox basics 3.4 Responsive Web Design Media queries (@media) Viewport meta tag Fluid grids and responsive units (%, vw, vh) </td></tr><tr><td>Reference
Books:</td><td>"Head First HTML and CSS" – Elisabeth Robson & Eric Freeman
HTML, DHTML, JavaScript, Perl & CGI Ivan Bayross
HTML & CSS: The Complete reference, Fifth Edition By Thomas Powell</td></tr></tbody></table></title></footer></article></section></nav></header>
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Subject	B] Advance Web Technology Lab	
Title:		

Course Outcomes (COs)

At the end of the course, students will be able to:

CO1: Construct valid HTML5 documents using semantic markup, lists, tables, and multimedia elements.

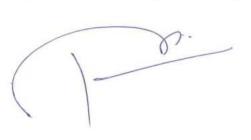
CO2: Develop interactive web forms with input validation and accessible design principles.

CO3: Apply CSS styling techniques to control layout, typography, and visual effects using the box model and selectors.

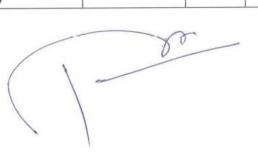
CO4: Implement responsive web designs using Flexbox and media queries for cross-device compatibility.

Prerequisite :	
Unit –I :	HTML Fundamentals Lab
	Objective: Build structured web pages using HTML5
	Lab 1.1: Basic HTML Page
	Create a valid HTML5 document
	 Add headings, paragraphs, line breaks, and horizontal rules
	Submit as personal_profile.html
	Lab 1.2: Lists & Hyperlinks
	Build a nested list (course curriculum)
	 Create a navigation menu linking to 3 sections
	Add external links (e.g., university website)
	Lab 1.3: Media Integration
	Embed images with alt text
	Add a background video/audio player
	Create a YouTube embed using iframe
	*Based on above objective any other exercises can be performed.
Unit –II:	Advanced HTML & Forms Lab
	Objective: Develop interactive web components
	Lab 2.1: HTML Tables
	 Design a semester grade report table
	 Use colspan/rowspan for merged cells
	 Add CSS for border styling
	Lab 2.2: Forms
	 Create a student registration form
	 Include: text fields, radio buttons, checkboxes, dropdown
	 Implement form validation (HTML5 attributes)
	Lab 2.3: Semantic Layout
	 Convert a newspaper article to semantic HTML
	Use <article>, <section>, <aside>, <figure></figure></aside></section></article>
	*Based on above objective any other exercises can be performed.
Unit – III:	Chapter 3: CSS Styling & Layouts Lab
	Objective: Master styling and responsive design
	Lab 3.1: CSS Basics
	 Style Lab 1.1 with external CSS
	 Modify fonts, colors, and backgrounds
	 Add hover effects to links
	Lab 3.2: Box Model & Layout
	 Create a product card with margin/padding
	 Build a header-nav-content-footer layout
	Experiment with display: flex
	Lab 3.3: Responsive Design
	 Make Lab 2.3 responsive with media queries
	o Test on mobile/desktop views
	Use relative units (vw, %)

	Final Project: Combine all concepts into a 3-page portfolio website Requirements: Semantic HTML CSS styling + Flexbox Mobile-friendly design *Based on above objective any other exercises can be performed.	
Reference	"Head First HTML and CSS" - Elisabeth Robson & Eric Freeman	
Books:	HTML, DHTML, JavaScript, Perl & CGI Ivan Bayross HTML & CSS: The Complete reference, Fifth Edition By Thomas Powell	



	AEC	: Ability Enhancem	ent Course (Che Languages)	oose any	one – N	Moder	n India	n
AEC3	BCA309T	English (Common for all faculty)	02 hrs / per week	02	50	30	20	20
			OJT/FP/CEP/F	RP		1		
FP1	BCA310P	Field Project	(04/per week)	02	50	30	20	20
CC3	BCA311P	Cultural Activity / NSS / NCC (Common for all faculty)	60 (04/per week)	02	50	30	20	20



Semester-IV

Ch. A. A		(Core) – DSC-9		
SubjectTitle	Java Progra	amming		
SubjectRef.No.	BCA401T			
		No.ofCredits	:	2
		No. of Periods / week		30/2
		Assignments/Sessional	:	20
		SemesterExamination	:	30
ourseOutcomes(COs)			
CO-1	flow constructs using J2SE or Eclipse,NetBeans,andJDevelop demonstratetheuseofgoodobjec	ava programs that may include basic da other Integrated Development Environ per	ments(IDEs) suchas
CO-3	CreateGUIApplicationusingAp	pplet &HTML		
CO-4	ImplementtheMultithreadingC	onceptwithrealtimeapplication		
CourseObjective	thetechniquesofdeveloping the J	grammingconceptsinJAVAlanguage.This AVAprograms. The coursestructure of J b based applicationsandAPPsforAndroid	AVA progra	oversall
Prerequisites		m,operatingsystem,CandC++Language		
UnitI	Hardware / Software requireme Environment Variable, Path and with two classes, program stru- implementing JAVA program functionality, command line Decision	EE, J2ME, Features of Java ,OOPs condent, Support system and Environment of I Class Path. JAVA API. Application of Incture, tokens, statements installing and Incture, JAVA virtual M/CArchitecture and Incture and Incture, programstyle, keywords, sses(Scanner,Date,Random)	JAVA,Syste More JAVA d configurated different	em Variable, application JAVA alias with Operator
UnitII	Hardware / Software requireme Environment Variable, Path and with two classes, program stru- implementing JAVA program functionality, command line Decision loopingStatement.Predefinedcla Class objects and methods: classingleton Class, Runtime Object,waystocreateanobjectand static members, nesti- classandMethods,arraystringand	nt, Support system and Environment of Class Path. JAVA API. Application of Incture, tokens, statementsinstalling and Incture, tokens, statementsinstalling and Incture, tokens, statementsinstalling and Incompared Incompar	JAVA,Syste More JAVA, d configurate d different data types, Makingan DJO class, F fields uctor,overloa overloading tion,accessin	em Variable, application JAVA alias wi Operator dBranchin actoryClast declaration ading , Fing Interface
	Hardware / Software requireme Environment Variable, Path and with two classes, program struimplementing JAVA program functionality, command line Decision loopingStatement.Predefinedclated Class objects and methods: classingleton Class, Runtime Object, waystocreatean objectant static members, nesticular classandMethods, arraystringand Variables, Packages: introduction MultithreadedProgramming: Interpreparing to write Applets but web page, applet tag, adding Aprogramming, basic components	nt, Support system and Environment of Class Path. JAVA API. Application of Incture, tokens, statementsinstalling and Incture, tokens, statementsinstalling and Incture, tokens, statementsinstalling and Incture, tokens, statementsinstalling and Incomparison of Incompariso	JAVA,Syste More JAVA, d configurated different data types, Makingan DJO class, F fields uctor,overloading tion,accessing asstopackage gramming :In the Applet ,d gs,eventhand	em Variable, application JAVA alias with Operator declaration actoryClast declaration adding and interfacehiding classification adding attroduction designing a ling. AWT at / Output

Referencebooks	ReferenceBooks
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ThecompletereferenceJAVA2,Herbertschildt.TMH,JavaProgrammingJohnP.FlyntThomson 2nd, Java Programming Language Ken Arnold Pearson , Big Java, CayHorstmann 2ndedition,WileyIndiaEdition

		jor (Core) - DSC-10		
SubjectTitle	Java Progra	mming		
SubjectRef.N	o. BCA402p			
		No.ofCredits	:	2
		No. of Periods / week	:	60/ 04
		Assignments/Sessional	- 1:	20
		SemesterExamination	:	30
CourseOutcome				
CO-1	flow constructs using J2SE or e Eclipse, NetBeans, and JDeveloped demonstrate the use of good object	va programs that may include basic do ther Integrated Development Environ er	ments(IDE	s) suchas
CO-3 CO-4	orienteddesignprinciplesincludir ionandPartialAbstraction CreateGUIApplicationusingApp ImplementtheMultithreadingCon		eritance,Ful	lAbstract
Course Objecti ve Prerequisite	AndroidMobiles	ngLanguagesishelptodevelopwebbased pperatingsystem,CandC++Language	аррисатопя	sandAPPs
1.	- The Proof of the Control of the C		programon	
2.	Console,MyEclipse	, Path setting , Classpath Setting , Run	programon	
	WAPatodemonstratetheprimitiveda	**************************************	programon	
3.		ntatypeswiththeirdefault values.	programon	
3. 4.	WAPatodemonstratetheprimitiveda	ntatypeswiththeirdefault values. ddecisionstatementsinJava.	programon	
25,00	WAPatodemonstratetheprimitiveda WAPatodemonstratetheLoopingan	atatypeswiththeirdefault values. ddecisionstatementsinJava. Predefinedclass <i>Scanner</i> .	programon	
4.	WAPatodemonstratetheprimitiveda WAPatodemonstratetheLoopingan WAPatodemonstratethefunction of	atatypeswiththeirdefault values. ddecisionstatementsinJava. Predefinedclass <i>Scanner</i> . Predefined class <i>Date</i> .	programon	
4, 5.	WAPatodemonstratetheprimitiveda WAPatodemonstratetheLoopingan WAPatodemonstratethefunction of WAPatodemonstratethefunctionoff	atatypeswiththeirdefault values. ddecisionstatementsinJava. Predefinedclass <i>Scanner</i> . Predefined class <i>Date</i> . Predefined class <i>Random</i> .	programon	
4. 5. 6.	WAPatodemonstratetheprimitivedal WAPatodemonstratetheLoopingan WAPatodemonstratethefunction of WAPatodemonstratethefunctionoff WAPatodemonstratethefunctionoff WAPatodemonstratethefunctionoff	atatypeswiththeirdefault values. ddecisionstatementsinJava. Predefinedclass <i>Scanner</i> . Predefined class <i>Date</i> . Predefined class <i>Random</i> .		
4, 5, 6, 7,	WAPatodemonstratetheprimitivedal WAPatodemonstratetheLoopingan WAPatodemonstratethefunction of WAPatodemonstratethefunctionoff WAPatodemonstratethefunctionoff WAPatodemonstratethefunctionoff	atatypeswiththeirdefault values. ddecisionstatementsinJava. Predefinedclass <i>Scanner</i> . Predefined class <i>Date</i> . Predefined class <i>Random</i> . eofStaticmemberandstaticmethod seofStaticmember,staticblockandstaticm		

	11.	WAPaprogramtodemonstratetheapplicationofconstructorsinInheritanceconceptusingIS-A relation&Has-A relation.
	12.	WAPtodemonstratetheuseofsuperkeywordininheritance.
	13. x	WAP to demonstrate the use of final keyword within stance variable, with method and with class name.
	14.	WAPtodemonstratetheimplementationofanArray&VectorinJavaanditsaccess methodsusing enhancefora& Enumeration
	15.	WAPtodemonstrateallAccessModifiersinJAVA.Default,public,private&protected.
	16.	WAPthatdemonstratetheapplicationsofabstract classandinterfaceinJAVA
	17.	WAPtodemonstratetheimplementationofMultiThreadingusingThread Class.
	18.	WAP to demonstrate the implementation of Multi Threading using Runnable Interface.
-	19.	WAPtomanagetheArithmeticExceptioninJava.
	20.	WAPtomanagetheNullPointerExceptioninJava.
-	21.	WAPtomanagetheNumberFormatExceptioninJava.
	22.	WAPtomanagetheArrayIndexOutOfBoundsExceptioninJava.
-	23.	WAPtodemonstrateaSimpleAppletFunctionalityinJAVA.
	24.	WAPtodemonstratevariousshapesavaiLabelinGraphicsclasswhichcanbeimplements inJAVAApplet.
	25.	WAPtodemonstratetheApplet withFontSize,Font,Color.
	26.	WAPtoconfigurethecomponentsinHTMLfileandfetchitinApplet&manipulate.
	27.	WAPtoconfigurethenumberin HTMLfileandprintitstableinApplet.
	28.	WAP to create Random Circles in Appletusing Random Class and Multi Threading.
-	29.	WAPaprogramtoCreateaFramebyusing InheritanceandAssociation
	30.	WAPtodemonstrateAll layouts used in AWT
	31.	WAPaprogramtovalidateLoginPageusing TextField &Button
	32.	WAPtocreateaCalculatorin awt
	33.	WAPtocreateMenuBarusingMenuandMenuItemapplicationusingLabel.
	34.	WAPtocreateMenuBarusingMenuandMenuItem applicationusingLabelandapplyActionListenerInterface
-	35.	WAPtodemonstratetheUseofDialogBox.
	36.	WAPtoentertwonumbersinDialog BoxandperformAddition onit
-	37.	WAPtodemonstratetheUseof all ListeneronDifferent Components.
-	38.	WAPtowrite& readacharactertoFile.
	39.	WAPtowrite& readastringtoFile

		Major (Core) - DSC-11& 12		
SubjectTitle	Cost Accountancy			
SubjectRef.No.	BCA403T	No.ofCredits	:	4
		No. of Periods / week	:	04/wee
		Assignments/Sessional	:	40
		SemesterExamination	:	60

Course Objective: To equip students with the fundamental concepts, tools, and techniques of cost accountancy for effective cost control, analysis, and managerial decision-making. Cognitive Level CO# Course Outcomes (BTL) Understand the nature and scope of cost accountancy.. CO₁ Understanding Analyze the components and classification of costs.. CO₂ Analyzing Prepare cost sheets and apply cost concepts to solve basic numerical problems.. CO₃ Applying Evaluate material and wage control systems with appropriate methods. CO4 **Evaluating**

Unit	Contents	Lectures
Unit 1	Introduction Cost, costing, cost accounting and cost accountancy, Financial accounting and its limitation, Difference between Financial and Cost accounting. Functions of cost accounting, Objectives of cost accounting, Advantages and Disadvantages of cost accounting,	12
Unit 2	Elements of cost Concept of cost, Cost object and its types, Cost Centre and its types, Cost unit-its types and measurement used as a unit, Elements of cost-Material Cost, Labor Cost, Overhead Cost	12
Unit 3	Cost Sheet (Theory and Numerical) Cost sheet, Purposes of cost sheet, Component of cost sheet-Prime cost, Factory or works cost or manufacturing cost, Cost of Production, Cost of Sales or Total Cost. Preparation of Cost Sheet (Simple practical problems)	12
Unit 4	Material (Theory and Numerical) Meaning of material, its classification and types, Material control, Objectives/advantages of material control, Bin cards and its advantages, Stores ledger and its advantages. Method of pricing material issues- First in First out (FIFO) Method, Last in First out (LIFO) Method, Simple Average Method, Weighted Average Method,	12
Unit 5	Wages (Theory and Numerical) Concept of wages, Methods of wage Payment-Time rate system, Piece rate system. Incentive plans/Schemes-Halsey plan, Rowan plan and Taylor's differential piece rate system.	12

Suggested Readings-

- Firoz Baig/Dilip Chavan, Cost Accounting, Vidya Books Publishers, Chh. Sambhajinagar.
- 2. Fundamental of Costing: S.N. Maheshwari
- 3. Practical Costing: Khanna Pande and Ahuja
- 4. M. N. Arora: Cost Accounting
- 5. CA (Dr.) P.C. Tulsian and CA Bharat Tulsian Cont Accounting

Minor (Choose any one from each pool of course) It is different of the same faculty

Minor – MN-3				
SubjectTitle	A] Business Commu	nication		
SubjectRef.No.	BCA404T	No.ofCredits	:	2
		No. of Periods / week	:	02/week
		Assignments/Sessional	:	20
		SemesterExamination	:	30

	Objective: To develop fou ional environment.	indational written and oral communication skills relevant to the corporate and
CO#	Cognitive Level (BTL)	Course Outcomes
CO1	Understanding	Understand the principles, types, and levels of communication in business settings.
CO2	Applying	Apply effective writing techniques for reports, business letters, and email correspondence.
CO3	Creating	Create and deliver structured oral presentations with clarity and professionalism.

Unit 1	Foundations of Business Communication
	 Meaning, process, and functions of communication
1	Verbal & non-verbal communication
	 Formal vs. informal channels; upward, downward, lateral, diagonal flows
	 Barriers to communication and overcoming them
	 Listening as a communication tool – importance and techniques
	Guidelines for effective listening and interpersonal interaction
Unit 2	Professional Writing Skills
	 Essentials of clear and effective business writing
	 Structure and components of formal reports
	 Drafting: Office memos, notices, circulars, and email communication
	 Email etiquette and professionalism in e-correspondence
	 Report writing: visit reports, annual report summarization, minutes of meetings
	 Referencing, citations, and footnotes (introductory level)
Unit 3	Oral & Presentation Communication
	 Elements and process of negotiation and group discussion
	 Telephonic and virtual conversation skills
	 Conducting and facing interviews professionally
	Planning and delivering presentations
	 Structure, content, visuals, and delivery techniques
	Features of impactful oral presentations

Suggested Readings

- 1. C.B. Gupta, Essentials of Business Communication, Sultan Chand & Sons
- 2. Kaul, A., Effective Business Communication, PHI Learning
- 3. Raman & Singh, Business Communication, Oxford University Press
- 4. R.C. Bhatia, Business Communication, Ane Books Pvt Ltd

		Minor – MN-3		
SubjectTitle	B] Life Skills			
SubjectRef.No.	BCA404T	No.ofCredits	:	2
		No. of Periods / week	:	02/weel
		Assignments/Sessional	:	20
		SemesterExamination	:	30

CO#	Cognitive Abilities	Course Outcomes
CO1	Understand	Develop self-awareness and empathy for building positive relationships.
CO2	Apply	Utilize critical and creative thinking skills for effective problem- solving.
CO3	Analyse	Learn to cope with stress, manage emotions, and set achievable personal goals.
CO4	Communicate	Improve verbal and non-verbal communication to enhance interpersonal relationships.

Unit 1 Self-Awareness, Empathy, and Communication

Topics Covered:

- Self-Awareness: Identifying personal strengths and weaknesses; building selfesteem.
- Empathy: Understanding others' emotions and perspectives; the importance of empathy in relationships.
- •Communication: Developing effective verbal and non-verbal communication skills; building strong interpersonal relationships.

Activities:

- Breath awareness, Mindful observation, Guided meditations, Journaling, Emotional regulation exercises, Self-compassion activities, Empathy exercises etc to increase Self-awareness.
- Empathy-building games: Role-playing activities to understand others' emotions and perspectives.
- Communication: Enhancing listening skills and overcoming communication barriers through interactive scenarios.

Unit 2 Critical Thinking, Creative Thinking, and Decision Making

Topics Covered:

- Critical Thinking: Analysing and evaluating information; enhancing problemsolving and analytical abilities.
- Creative Thinking: Fostering creativity, innovation, and thinking outside the box.
- Decision Making: Understanding decision-making processes and models; making informed choices.

Activities:

- Critical and creative thinking exercises: Use puzzles, lateral thinking games, and idea-generation workshops.
- Problem-solving activities: Group activities focused on solving real-world scenarios using creative approaches.
- •Decision-making case studies: Analyse real-life case studies to practice structured decision-making model

Unit 3	Coping with Stress, Emotional Intelligence, and Goal Setting					
	Topics Covered:					
	 Coping with Stress: Identifying stressors; exploring stress management techniques such as relaxation, time management, and mindfulness. 					
	•Emotional Intelligence: Recognizing and managing emotions; developing emotional resilience and regulation.					
	•Goal Setting: Understanding and creating SMART goals (Specific, Measurable Achievable, Realistic, Time-bound) for personal and professional growth.					
	Activities:					
	 Stress management workshops: Practice relaxation techniques like mindfulness, guided breathing, and physical exercises. 					
	 Emotional regulation activities: Exercises focused on managing anger, 					
	frustration, and practicing self-control. •Goal-setting workshops: Students create personal growth plans with actionable steps using the SMART framework.					

Recommended Resources:

- Handbook of Activities on Life Skills (Provided materials) Additional readings and case studies on life skills and emotional intelligence.

:	A] Quantitative	A] Quantitative Aptitude		
:	BCA-405T	No.of Credits:	2	
	3	No. of Periods / Week:	30/02	
		Assignments /Sessional:	20	
		Semester Examination:	30	
	:	-	No. of Periods / Week: Assignments /Sessional:	

Course Objectives

- The main aim of introducing Quantitative Aptitude for computer Science student is to develop skill to meet the competitive examinations for job opportunity.
- 2. To enhance problem solving speed and accuracy, improve logical reasoning and build confidence in handling time bound assessments.
- 3. To prepare students for various competitive examinations, Aptitude test and also data driven decision making.

Course Outcomes(COs)

At the end of the course, students will be able to:

CO-1	Slove the problems easily by using shortcut method with time management.		
CO-2	Analyze the problem and approach one problem in different manner		
CO-3 Improve Verbal & Non-verbal ability skill.			
CO-4	Prepare for various public and private sector exams & placement drives.		

PreRequisite	: Bas	Basic Mathematics, reasoning skill			
Unit-I		Problems on Ages – Percentage Profit and Loss – Ratio Proportion			
Unit-II	Sin	Fime and Distance – HCF and LCM Simple and Compound interest – Decimal Fraction and simplification			
Unit-III	: 0	Odd man out from series - Verbal classification, Blood relations			
Text Book	R.S	R.S. Aggarwal, Quantitative Aptitude, S. Chand 2024			
Reference Book	2.	 R.V. Parveen, Quantitative Aptitude and Reasoning 2nd Revised Edition 2013. Printice Hall of Indian Pvt Ltd. Quantitative Aptitude for CAT by Arum Sharama, MC Graw Hill 2024. 			
Website	2. <u>1</u> 3. 1	Javatpoint.com https://www.gceksforgeeks.org/quantitative-aptitude/ https://www.indiabix.com/aptitude/questions-and- https://www.indiabix.com/aptitude/			

1	MN-4	
B Event Management		
BCA405T	No. of Credits	2
	No. of Periods / Week	30/2
	Assignments / Sessional	20
	Semester Examination	30
	B Event Management	No. of Periods / Week Assignments / Sessional

Course Objectives

At the end of the course, students will be able to:

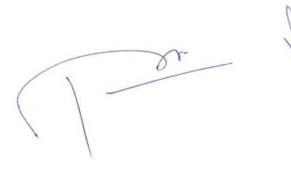
1)	To appreciate the scope of Event Management
2)	To have a basic knowledge of Events
3)	The course designed to gain knowledge of emerging issues in Events.
4)	To study the problem arise in current situation how to take design on time and save the Management for further loss.
5)	Proper use of knowledge and Event management can help the student to organize the event.

Course Outcomes (COs)

CO-1	Remember the conceptual knowledge with an integrated approach to various functions of management.
CO-2	Develop skills in the student to organize the event
CO-3	Encourage and develop critical thinking, analysis and initiative ability skills to organize event.
CO-4	Encourage the student to organize the seminars and conference in academic section.

Pre Requisite	Basic understanding of Event Management will develop the ability of Organizing the event.	Number of Lectures
Unit – I	Introduction to historical perspective of event management, event management size &type of event team ,code of ethics. Event Planning: Aim of events ,develop a mission ,establish objective ,Preparing Event purposal ,use of planning tools.	

Unit -II	Special Events: Types and category ,Sports,Rallies,Academic events: Conference and seminars , Marketing in event: celebrities in Event Event communication &Presentation Skills: Written communication(official,demi official,Invoice,proposal) Verbal Communication. Presentation skills and use of computers in events.	
Unit – III	Basic Event Accounting: Budget, Break Even Point, cash flow analysis, Profit and loss statement, balance sheet, Panic Payment Financial Control system.	
Text Books	Successful Event Management by: Anton shone and Bryn Parry. Business of Event Planning: Allen Judy.	
Additional Reference Books	Managerial Skill Development: Dr.Alex S.Chand Publication. Event Planner: Andrea L.Mortenson.	

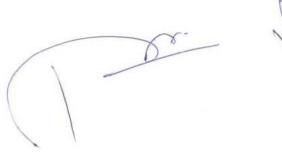


GE/OE (Choose any one for other Faculty Students) GE/OE-04

Subject T	itle	A] Advanced Netw	orking		
Subject R	ef. No.	BCA406T	No. of Credits	:	2
			No. of Periods / Week	:	2
			Assignments / Sessional	:	20
			Semester Examination	:	30
15	Understa	nd basic concents of com	nuter networks types and their advantage	ges.	
1)	Understa	nd basic concepts of com	puter networks, types, and their advantage	ges.	
1)				ges.	
2)			puter networks, types, and their advantage	ges.	
	Describe	the structure and function			es.

Pre Requisite	NA	
Unit – I	Introduction to Computer Networks	
	What is a network?	
	 Types of Networks: LAN, MAN, WAN, PAN 	
	Advantages of Networking	
	Network Devices: Hub, Switch, Router, Modem	
	Network Models	
	OSI Model – 7 Layers (basic overview)	
	TCP/IP Model – 4 Layers	
	Comparison between OSI and TCP/IP	
Unit – II	IP Addressing and Subnetting	
	What is an IP Address?	
	Types: IPv4 and IPv6	
	Classes of IP Address	
	Concept of Subnetting (simple examples)	
Unit – III	Transmission Media and Protocols	
	Wired media: Twisted Pair, Coaxial, Fiber Optic	
	Wireless media: Wi-Fi, Bluetooth	
	Basic protocols: HTTR, FTP, ECP, UDP, IP	
	Dasie proceeds. III III III, leet, Obt, ii	

	Internet and Network Security How the Internet works Firewalls and Antivirus Basics of Encryption Cyber Threats: Phishing, Malware, Hacking
Text Books	"Computer Networks" Author: Andrew S. Tanenbaum (International author, but widely prescribed) Indian Edition by: Pearson Education India
	"Data Communications and Networking" Author: Achyut S. Godbole Publisher: Tata McGraw-Hill
Additional Reference Books	"Data Communication and Networking" Author: Sanjay Sharma Publisher: S.K. Kataria & Sons "Computer Networks" Author: Bhushan Trivedi Publisher: Oxford University Press





GE	/OE -4	
B] Linux		
BCA406T	No. of Credits	2
	No. of Periods / Week	2
	Assignments / Sessional	20
	Semester Examination	30
	B] Linux	BCA406T No. of Credits No. of Periods / Week Assignments / Sessional

Course Objectives

At the end of the course, students will be able to:

1)	Understanding the basic set of commands and utilities in Linux systems.	
2)	Learn the important Linux library functions and system calls	

Course Outcomes (COs)

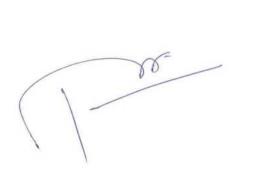
At the end of the course, students will be able to:

CO-1	Understanding the basic set of commands and utilities in Linux/UNIX systems.	
CO-2	Learn the important Linux library functions and system calls	

Pre Requisite	Operating System Concepts, Windows Platform	Number of Lecture
Unit – I	Introduction: Basic Linux System Concepts, GNU, Free Software, and Open Source Software, Open Source Software Licenses, Distributions of Linux O.S, Installing Ubuntu, The GNOME Desktop, Linux Commands	10
Unit – II	Managing the basics: User Administration, Linux File-System Administration, File Permissions, and Networking Management.	10
Unit – III	SoftwareInstallation : The Package Management, Vi/Vim Editor, Regular Expressions. Open SSH Server, VNC Server, Installation of Python.	10
Text Books	"Ubuntu Server Guide" by UBUNTU LTD. "Introduction to Linux", A Hands on Guide by Machtelt Garrels "GNU/Linux Advanced Administration", by Josep Jorba Esteve and Remo Suppi Boldrito	

Skill Enhance Course (Choose any one) – SEC -3

Subject Title	A] RDBMS Using Oracle	Total : 2 credit	
Subject Title	B] RDBMS Using Oracle La		
Subject Ref. No.	BCA407P A	No. of Credits	1
N C C C C C C C C C C C C C C C C C C C		No. of Periods / Week	15 /1
		Assignments / Sessional	20
		Semester Examination	30



Course Objectives

At the end of the course, students will be able to:

1	Understanding advanced SQL and various complex queries	
2	To make students understand about RDBMS architecture	
3	To make students aware of cursors and Exception Handling	
4	Have edge over Control and Iterative statements of PL/SQL	

Course Outcomes (COs)

At the end of the course, students will be able to:

CO-1	Students will learn Fundamental Knowledge of Relational database model
CO-2	Student will learn about concept of SQL and concept of logic development in PL/SQL through conditional statement.
CO-3	To explain student about cursors and exception handling and demonstrate the concept by implementing to solve the problems.
CO-4	To understand concepts of data storage , retrieval and administration of the data in Relational Models using SQL

Skill Enhance Courses (SEC)

Pre Requisite	There is no prerequisites for attending this course	No of Lecture
Unit – I	Basic Concepts of Database, Data, Information, Database, Need of DBMS, Relational and ER Models: Data Models, Relational Model, Super keys, Candidate keys, Primary keys and foreign key, Transactions: Locking Protocol, Serialisable Schedules, Locks Two Phase Locking (2PL), Deadlock and its Prevention, Optimistic Concurrency Control. Database Recovery and Security Oracle 9i:Overview:Personal Databases—Client/ServerDatabases—Oracle 9i an introduction, SQL*Plus Environment—SQL—Logging into SQL*Plus—SQL*Plus Commands	5
Unit – II	PL/SQL: A Programming Language: PL/SQL Overview, Benefits of PL/SQL Subprograms, Overview of the Types of PL/SQL blocks, Create a Simple Anonymous Block, Conditional processing Using IF Statements, Conditional processing Using CASE Statements, Use simple Loop Statement, Use While Loop Statement, Use For Loop Statement, Describe the Continue Statement, Use PL/SQL Records, The %ROWTYPE Attribute, Insert and Update with PL/SQL Records, Associative Arrays (INDEX BY Tables), Examine INDEX BY Table Methods, Use INDEX BY Table of Records	5
Unit – III	PL/SQL Cursors and Exceptions: Cursors, Implicit & Explicit Cursors and Attributes, Cursor FOR loops, SELECTFOR UPDATE, WHERE CURRENT OF clause, Cursor with Parameters, Cursor Variables, Exceptions, Types of Exceptions, PL/SQL Composite Data Types: Records, Tables Procedures, Functions, Packages, Triggers, Data Dictionary Views.	5

Text Books	 An introduction to Database Systems: Bipin C. Desai, Galgotia Poblications Pvt. Ltd. Ivan Bayross: SQL,PL/SQL The programming language of Oracle, 3rd revised edition, BPB Publications Abraham Silberschatz, Henry Korth, S. Sudarshan, "Database Systems Concepts", 7th Edition, McGraw Hill 	
Additional Reference Books	Database system concepts –Henry F.Korth. Oracle 9i Complete reference – Loney Koch – Tata Mc Graw Hill 2005.	



Subject Title	B] RDBMS Using C	Oracle Lab			
Subject Ref. No.	BCA407P A	No. of Credits	1		
		No. of Periods / Week	30 /2		
		Assignments / Sessional	20		
		Semester Examination	30		

List of Experiments:

- 7. Create a database and tables with proper data types and constraints.
- 8. Create a table with FOREIGN KEY relationship.
- 9. Write Simple PL/SQL Block structure program
- 10. Write a program to check ticket age wise with the use of IF-THEN-ELSIFELSE
- 11. Write a program to input three no and find out maximum and minimum from it.
- 12. Write a program to print first 1 to 10 numbers in reverse using for loop.
- 13. Write a PL/SQL statement to create procedure called p1 which accept a number & print multiply by 2 on the screen
- 14. Create a function for addition of two values
- 15. Create a package to display appropriate message.
- 10. Create a trigger to display salary changes in the customer table

		SEC-4				
SubjectTitle	A] Web Services using XML B] A] Web Services using XM	L Lab 1hr/week 2 hr/week				
	A+B = 2 credits					
SubjectRef.No.	BCA407P					
		No.ofCredits	:	2		
		No. of Periods / week	:	30/2		
		Assignments/Sessional	:	20		
		SemesterExamination	:	30		
CourseOutcomes(COs)					
	At theendofthecourse, students v	villbeableto:				
CO-1	To understand the concept of w	veb services and xml				
CO-2	To explore Key Technology an	d Standards of Web Services				
Co-3	To Implement Web services in	real time applications				
CourseObjective	To learn how web services can l	be implemented in real time applications	5			
Prerequisites						
UnitI	Introduction to Web Service	ces and XML:				
	What are web services and why are they important?					
	Introduction to XML and i	ts role in web services.				
	Benefits of using XML over	er other data formats.				
	XML syntax, structure, and	d validation.				
UnitII	Key Technologies and Star	ndards:				
	SOAP (Simple Object Access Protocol):					
	Understanding SOAP messages, structure (headers and body), and how they are used					
	for communication between web services.					
	WSDL (Web Services Description Language):					
	 Learning how WSDL is used to describe the functionalities and interfaces of web services. 					
	UDDI (Universal Description, Discovery, and Integration):					
	 Exploring how UDDI registries enable the discovery and access of available web services. 					
	Services.					

UnitIII	 Web Service Architecture and Design: Service-Oriented Architecture (SOA): Understanding the principles of SOA and how it applies to web services.
	Web service roles: Service requester, service provider, and service registry.
	 Web service operations: Publishing, finding, and binding web services. Design patterns for web services: Exploring common design patterns used in web service development.
TextBook	Understanding Web Services: XML, WSDL, SOAP, and UDDI (Independent Technology Guides) -by Eric Newcomer (Author)
	XML, Web Services and the Data Revolution by Coyle (Author)
ReferenceBooks	
Website	https://www.w3schools.com/xml/xml_services.asp

B] Web Services using XML Lab

Development of Web Services

- Web Service Implementation: Creating web services using different programming languages (e.g., Java, Python, C#).
- Server-side Implementation: Developing server-side logic to handle requests and responses.
- Client-side Implementation: Creating clients to consume web services.
- Data Binding: Mapping data between objects and XML representations (e.g., JAXB for Java).
- Error Handling and Security: Implementing error handling mechanisms and basic security measures.

Web Service Testing and Deployment

- Testing Web Services: Using tools like SoapUI or Postman to test web service functionality.
- Deployment: Deploying web services to application servers (e.g., Tomcat, Jetty).
- Web Service Security: Understanding basic security concepts like authentication and authorization.

Practical Exercises

- The syllabus should include practical exercises for each topic to provide hands-on experience. Examples:
- Creating an XML document with a specific schema.
- Developing a simple SOAP-based web service to perform calculations.
- Creating a WSDL file for a given web service.
- Developing a client application to consume the web service.
- · Testing the web service using SoapUI.
- Deploying the web service to an application server.

	AEC : Ability Enhancement Course (Choose any one – Modern Indian Languages)							
AEC4	BCA408T	Modern Indian Language MIL-2 (Common for all faculty)	02 hrs / per week	02	50	30	20	20
		(OJT/FP/CEP/CC	:/RP				
CEP1	BCA409P	Community	(04/per week)	02	50	30	20	20
		Engagement & Service						
CC4	BCA410P	Fine / Applied / Visual / Performing Arts ((Common for all faculty)	(04/per week)	02	50	30	20	20